

- 1. The error and four more sensor characteristics were discussed in the lecture on in-
 - (a) Name the four other sensor characteristics.

ternal sensors.

- (b) Which three types of measurement errors were discussed in the lecture?
- 2. Draw the schematic output of a quadrature encoder with channels A and B for two different directions of rotation onto the dashed line-pattern on the answer sheet.
- 3. Explain the advantage of Gray code over binary code for absolute encoder discs.
- 4. Name one advantage and one disadvantage each for accelerometers and gyroscopes with respect to spatial orientation estimation.
- 5. Name two filter algorithms for fusing accelerometer and gyroscope readings for orientation estimation.
- 6. Given the voltage divider in Figure 1 and the values $R_1 = 10\Omega$, $U_1 = 2V$, $U_2 = 4V$, give the formula for R_2 and compute it explicitly.

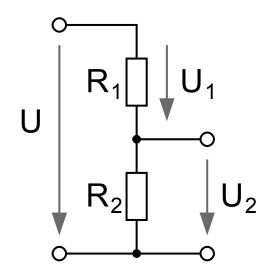


Figure 1: The voltage divider scheme

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- 1. What is the advantage of proximity sensors over other external sensors?
- 2. Explain the working principle of a capacitive proximity sensor. Answer the following questions:
 - What is the underlying physical phenomena?
 - How does the sensor interact with the distant object?
 - What is measured?
 - How is it measured?
- 3. How is the depth information computed in a stereo vision system?
- 4. Label the principal drawing of a stereo vision system on the answer sheet. Use the following symbols: focal length f, baseline b, depth Z, point P and the projected positions of the image planes x_L and x_R .
- 5. How is the disparity d calculated?
- 6. Give the equation for the calculation of Z based on f, b and d.
- 7. Calculate the depth Z of P for the following values: f = 1 cm, b = 5 cm, $x_L = 7$ mm, $x_R = 8$ mm.
- 8. Active depth cameras use structured light to measure the depth information directly. Explain the working principle of spacial codification.

Exercise 3 Active Vision and Gaze Stabilization (8 Points)

- 1. What is Active Vision? What are the advantages over static vision?
- 2. List three gaze stabilization methods for robotic application. What are their sensory cues? Discuss briefly their advantages and limitations.
- 3. What is the control output of the vestibulo-ocular reflex (VOR) given the head rotational velocity $\omega_{head} = \begin{bmatrix} \omega_{yaw} & \omega_{pitch} \end{bmatrix}^T$ measured by an Inertial Measurement Unit (IMU).

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(10 Points)

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Exercise 4 SLAM.

1. A mobile robot with pose $\mathbf{x}_t = (x_{R,t}, y_{R,t})^T$ should be localized on a 2D map with three landmarks $\mathbf{m}_1 = (1, 11)^T$, $\mathbf{m}_2 = (2, 12)^T$, $\mathbf{m}_3 = (3, 13)^T$. The following measurement model is used for the Kalman filter:

$$\mathbf{z}_t = h(\mathbf{x}_t) = \left(e^{-\|\mathbf{m}_1 - \mathbf{x}_t\|^2}, e^{-\|\mathbf{m}_2 - \mathbf{x}_t\|^2}, e^{-\|\mathbf{m}_3 - \mathbf{x}_t\|^2}\right)^T,$$

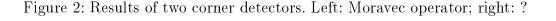
- (a) Calculate the Jacobian $H_t = h'(\mathbf{x}_t)$ for the measurement update of the Kalman filter.
- (b) Evaluate the Jacobian H_t at the robot pose $\mathbf{x}_t = (5,7)^T$.

Hint: You do not have to evaluate the exponential function by hand. The solution can be given in the form $c \cdot e^k$ with values k, c.

- 2. Name and explain the four main differences between EKF SLAM and GraphSLAM.
- 3. FastSLAM uses a Rao-Blackwellized particle filter (RBPF).
 - (a) What is the difference between a RBPF and a traditional particle filter?
 - (b) What information does FastSLAM store in a single particle?

Feature Extraction Exercise 5

The two images in Figure 2 show results of two corner detection operators. The left image shows features detected by the Moravec Operator.

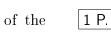


- 1. Explain why the Moravec Operator's falsely finds corners along one edge of the triangle?
- 2. Which operator provides the result shown in the right image?
- 3. We introduced in the lecture the *image structure tensor* M(u, v). What is the dimension of M? Which parameters of M encode the information about the distribution of gradients image for the detection of flat, edge and corner regions? Explain the 1 . 1 . 1 1 4 4 1 6

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